

Lend A Helping Hand!

ENERGETICALLY! (♩ = 138-144)

Teresa Jennings

GUITAR IN OCTAVES

DRUMS SET-UP

+ PERCUSSION - CONGAS, SHAKERS

3

GUITAR CONT. SIM.

This system contains musical notation for guitar and drums. The guitar part is written in treble clef with a key signature of one sharp (F#) and a 3/4 time signature. It features a series of eighth notes in the first two measures, followed by a triplet of eighth notes in the third measure. The guitar is marked 'GUITAR IN OCTAVES' and 'GUITAR CONT. SIM.'. The drum part is written in bass clef and includes a 'DRUMS SET-UP' label. It features a pattern of eighth notes with 'x' marks above them, indicating a specific drum sound. The system is marked with a '3' in a circle, indicating a triplet. Chord symbols C, Em7, and F are written above the guitar staff. The tempo is marked 'ENERGETICALLY! (♩ = 138-144)' and the percussion is marked '+ PERCUSSION - CONGAS, SHAKERS'.

yell: *f*

Come on!

Let's go!

FILL - - - -

This system contains musical notation for vocal and piano accompaniment. The vocal part is written in treble clef and includes the lyrics 'Come on!' and 'Let's go!'. The piano accompaniment is written in bass clef and includes a 'FILL - - - -' label. The system is marked with a 'yell: f' and a '3' in a circle. Chord symbols C, Em7, and F are written above the piano staff.

(TPT. BVA)

Pitch in! Yeah!

C Em7 F Gsus

FILL - - - -

This system contains musical notation for vocal and piano accompaniment. The vocal part is written in treble clef and includes the lyrics 'Pitch in! Yeah!'. The piano accompaniment is written in bass clef and includes a 'FILL - - - -' label. The system is marked with a '(TPT. BVA)' and a '3' in a circle. Chord symbols C, Em7, F, and Gsus are written above the piano staff.

Lend A Helping Hand!

11

Lend a help - ing hand _____ to _____ ev'-ry-one_ you can! _____

C F F/A G/B G C G/B

Come a-long!_ You can't go wrong!_ If I can, you can!

Am7 G F F/A Gsus C/G F/G G

19

Lend a help - ing hand! _____ Make a diff'-rence in_ our plan! _____

C F F/A G/B G C G/B

TO CODA

Me and you_ add up to two!_ And that means we can

Am7 G F F/A Gsus C/G F/G G

Lend A Helping Hand!

27 yell:

do! Come on! Let's go!

C Emi7 F C Emi7 F

FILL - - - FILL - - -

Pitch in! Yeah! Re -

mp

C Emi7 F Gsus

FILL - - -

35 GRADUAL CRESC.

mem - ber_ that you might need some - one, too, to

mp GRADUAL CRESC.

C/E F D/F# G

help you_ get through the things that_ you do!

f

(D.S. AL CODA)

E/G# Am G F G2sus

Lend A Helping Hand!

CODA

yell:

do! Come on!

C Emi⁷ F Gsus Asus

48 ff HALF TIME ROCK

Lend a help - ing hand _____ to _____ ev' - ry-one_ you can! _____

D G G/B Alc# A D Alc#

+SUSTAINED SYNTH. PAD

Come a-long!_ You can't go wrong!_ If I can, you can!

Bmi⁷ A G G/B Asus D/A G/A A

Lend a help - ing hand! _____ Make a diff' - rence in_ our plan! _____

D G G/B Alc# A D Alc#

9

Lend A Helping Hand!

Me and you_ add up to two!_ And that means

Bmi⁷ A G G/B Asus D/A

we can do! Come on!

G/A A D F#mi⁷ G

FILL - - -

66 yell:

Let's go! Pitch in! Yeah!

D F#mi⁷ G D F#mi⁷ G

FILL - - -

We can do! Yeah!

Asus D F#mi⁷ G Asus

+8vb